

Notice of Public Hearing

Notice is hereby provided that in accordance with G.L. c. $30A \S 2$, the Massachusetts Gaming Commission ("Commission") will convene a public hearing for purposes of gathering comments, ideas, and information relative to the proposed adoption of regulations. The regulations were promulgated pursuant to G.L. chs. 23N, $\S 4$, 23K, $\S 7$, and $128A \S 9$, as part of the Commission's regulatory process, and concern the following regulations:

205 CMR 115.04: Phase 1 and New Qualifier Determination Standards and Procedures

Sections within this regulation are being amended by the Commission to provide clarity surrounding the process in which new qualifier suitability is determined for licensees in accordance with G.L. c. 23K.

Scheduled hearing date and time:

Tuesday, August 26, 2025, at 10:30 AM EST

Given the unprecedented circumstances, Governor Charles Baker issued an order to provide limited relief from certain provisions of the Open Meeting Law to protect the health and safety of the public and individuals interested in attending public meetings during the global Coronavirus pandemic. In keeping with the guidance provided, the Commission will conduct this hearing utilizing remote collaboration technology.

CONFERENCE CALL NUMBER: 1-646-741-5292

PARTICIPANT CODE: 111 752 7787

A complete copy of the draft regulations referenced above may be downloaded by visiting www.massgaming.com, clicking on 'Regulations and Compliance' and selecting the 'Proposed Rulemaking' Section. Anyone wishing to offer comments on these regulations can email Autumn.Birarelli@massgaming.gov and request the virtual hearing link to appear and speak. Alternatively, written comments may also be submitted to the same email address with 'Regulation Comment' in the subject line.

Comments must be received by 5:00 PM EST on August 25, 2025. Additionally, please find the accompanying Small Business Impact Statements in accordance with M.G.L. c. 30A, § 2 attached.





SMALL BUSINESS IMPACT STATEMENT

The Massachusetts Gaming Commission ("Commission") hereby files this Small Business Impact Statement in accordance with G.L. c. 30A, §2, relative to the proposed adoption of 205 CMR 115.04, Phase 1 and new qualifier suitability determination, standards, and procedures.

This regulation is being promulgated as part of the process of updating regulations governing adjudicatory hearings before the Massachusetts Gaming Commission. It sets forth the requirements for adjudicatory proceedings for new qualifiers.

The proposed 205 CMR 115.04 applies to qualifiers of business entities licensed by the Commission under G.L. c. 23K. Accordingly, this regulation is unlikely to have an impact on small businesses. Under G.L. c.30A, §2, the Commission offers the following responses to the statutory questions:

- 1. Estimate of the number of small businesses subject to the proposed regulation:
 - Small businesses are unlikely to be subject to this regulation.
- 2. State the projected reporting, recordkeeping, and other administrative costs required for compliance with the proposed regulation:
 - There are no projected reporting, recordkeeping, or other administrative costs required for small businesses to comply with this regulation.
- 3. State the appropriateness of performance standards versus design standards:
 - The standards set forth are design standards.
- 4. Identify regulations of the promulgating agency, or of another agency or department of the Commonwealth, which may duplicate or conflict with the proposed regulation:
 - There are no conflicting regulations in 205 CMR, and the Commission is unaware of any conflicting or duplicating regulations of any other agency or department of the Commonwealth.
- 5. State whether the proposed regulation is likely to deter or encourage the formation of new businesses in the Commonwealth:

This amendment is unlikely to have any impact on the formation of new businesses in the Commonwealth.

Massachusetts Gaming Commission By:

/s/ Autumn Birarelli
Autumn Birarelli, Staff Attorney

Dated: July 8, 2025