



Legal Division

## **Notice of Public Hearing**

Notice is hereby provided that in accordance with G.L. c. 30A, § 2, the Massachusetts Gaming Commission (“Commission”) will convene a public hearing for purposes of gathering comments, ideas, and information relative to the proposed adoption of regulations. The regulations were promulgated pursuant to G.L. c. 23K, §§ 2, 4(37), 5, and 45(f) as part of the Commission’s regulatory process, and concern the following regulations:

### **205 CMR 133.02: *Placement on the Self-exclusion List***

This section is being amended to remove a reference to a “GameSense” advisor, one of the types of designated agents authorized to administer the Commission’s responsible gaming program, and replace it with “player health” advisor.

### **205 CMR 147.03: *Notice and Patron Access***

This section is being amended to remove reference to the “Game Sense” area, the place within the casino where the rules of all authorized table games are kept, and replace it with reference to a “player health resource and information center.”

### **Scheduled hearing date and time:**

**Tuesday, April 21, 2026, at 9:30 AM EST**

Pursuant to chapter 2 of the session acts of 2025, Governor Healey extended a limited relief from certain provisions of the Open Meeting Law to protect the health and safety of the public and individuals interested in attending public meetings during the global Coronavirus pandemic. In keeping with the guidance provided, the Commission will conduct this hearing utilizing remote collaboration technology.

**CONFERENCE CALL NUMBER: 1-646-741-5292**

**PARTICIPANT CODE: 111 714 1207**

A complete copy of the draft regulations referenced above may be downloaded by visiting [www.massgaming.com](http://www.massgaming.com), clicking on ‘Regulations and Compliance’ and selecting the ‘[Proposed Rulemaking](#)’ section. Anyone wishing to offer comments can email [Jenna.Hentoff@massgaming.gov](mailto:Jenna.Hentoff@massgaming.gov) and request the virtual hearing link to appear and speak. Alternatively, written comments may also be submitted to the same email address with ‘Regulation Comment’ in the subject line. **Written comments must be received by 5:00 PM EST on April 20, 2026.**

Additionally, please find the Small Business Impact Statements in accordance with M.G.L. c. 30A, § 2 attached.



Massachusetts Gaming Commission

101 Federal Street, 12<sup>th</sup> Floor, Boston, Massachusetts 02110 | TEL 617.979.8400 | FAX 617.725.0258 | [www.massgaming.com](http://www.massgaming.com)

## SMALL BUSINESS IMPACT STATEMENT

The Massachusetts Gaming Commission (“Commission”) hereby files this Small Business Impact Statement in accordance with G.L. c. 30A, § 2 relative to the proposed amendment to **205 CMR 133: Voluntary Self-Exclusion, specifically 205 CMR 133.02: Placement on the Self-Exclusion List**, notice of which was filed with the Secretary of the Commonwealth.

This regulation was developed as part of the process of promulgating regulations governing the operation of gaming establishments in the Commonwealth and governs the administration of the Voluntary Self-Exclusion program. The amendment to the regulation replaces the reference to a “GameSense” advisor with a general reference to a “player health” advisor. The regulation is authorized by G.L. c. 23K, § 45(f).

The amendment applies directly to licensed gaming establishments in the Commonwealth and those individuals administering the Voluntary Self-Exclusion program. Accordingly, the proposed amendment is not likely to have an impact on small businesses. In accordance with G.L. c. 30A, § 2, the Commission offers the following responses:

1. Estimate of the number of small businesses subject to the proposed regulation:

To the extent that any small businesses are involved in the administration of the Voluntary Self-Exclusion program, they may be marginally impacted by the proposed amendment. However, the Commission does not anticipate that the proposed amendment would impact a greater number than the current version of the regulation.

2. State the projected reporting, recordkeeping and other administrative costs required for compliance with the proposed regulation:

There are no projected reporting, recordkeeping and other administrative costs created by the amendments to this regulation that would affect small businesses.

3. State the appropriateness of performance standards versus design standards:

The proposed amendment to this regulation utilizes a design standard as it specifies one of several types of individuals who may act as a designated agent for purposes of the Voluntary Self-Exclusion program outlined in the regulation.

4. Identify regulations of the promulgating agency, or of another agency or department of the commonwealth, which may duplicate or conflict with the proposed regulation:



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There are no conflicting regulations in 205 CMR, and the Commission is unaware of any conflicting or duplicating regulations of any other agency or department of the Commonwealth.

5. State whether the proposed regulation is likely to deter or encourage the formation of new businesses in the commonwealth:

The amendment to this regulation is unlikely to deter or encourage the formation of new businesses in the Commonwealth.

Massachusetts Gaming Commission  
By:

/s/ Jenna Hentoff  
Jenna Hentoff  
Deputy General Counsel

Dated: March 12, 2026



Massachusetts Gaming Commission

## SMALL BUSINESS IMPACT STATEMENT

The Massachusetts Gaming Commission (“Commission”) hereby files this Small Business Impact Statement in accordance with G.L. c. 30A, § 2 relative to the proposed amendment to **205 CMR 147: Uniform Standards of Rules of the Games, specifically 205 CMR 147.03: Notice and Patron Access**, notice of which was filed with the Secretary of the Commonwealth.

This regulation was developed as part of the process of promulgating regulations governing the operation of gaming establishments in the Commonwealth and governs the authorization of the rules of the game for table games offered for play. The amendment to the regulation replaces a reference to the “Game Sense” area with a general reference to a “player health resource and information center” as the location where the authorized rules must be maintained. The regulation is authorized by G.L. c. 23K, §§ 2, 4(37) and 5.

The amendment applies directly to licensed gaming establishments in the Commonwealth. Accordingly, the proposed amendment is not likely to have an impact on small businesses. In accordance with G.L. c. 30A, § 2, the Commission offers the following responses:

6. Estimate of the number of small businesses subject to the proposed regulation:

There are no small businesses that would be impacted by the amendment to this regulation.

7. State the projected reporting, recordkeeping and other administrative costs required for compliance with the proposed regulation:

There are no projected reporting, recordkeeping and other administrative costs created by the amendments to this regulation that would affect small businesses.

8. State the appropriateness of performance standards versus design standards:

The amendment to this regulation utilizes a design standard as it places a specific requirement on gaming licensees to maintain the authorized rules for table games in the specified area in the establishment.

9. Identify regulations of the promulgating agency, or of another agency or department of the commonwealth, which may duplicate or conflict with the proposed regulation:

There are no conflicting regulations in 205 CMR, and the Commission is unaware of any conflicting or duplicating regulations of any other agency or department of the Commonwealth.



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10. State whether the proposed regulation is likely to deter or encourage the formation of new businesses in the commonwealth:

The amendment to this regulation is unlikely to deter or encourage the formation of new businesses in the Commonwealth.

Massachusetts Gaming Commission  
By:

/s/ Jenna Hentoff  
Jenna Hentoff  
Deputy General Counsel

Dated: March 12, 2026



Massachusetts Gaming Commission